Open Rent

Project Plan

[Note: Text enclosed in square brackets and displayed in blue italics (style=InfoBlue) is included to provide guidance to the author and should be deleted before publishing the document.]

# Introduction

[Briefly describe the content of the project plan.]

This plan consist of the entire project plan to construct all the Group work home of the discipline Software engineer proposed by Fernando Antonio De Araujo Chacon from computer Science Department of University of Brasília (UnB).

# Project organization

[Introduce the project team, team members, and roles that they play during this project. If applicable, introduce work areas, domains, or technical work packages that are assigned to team members. Introduce neighboring projects, relationships, and communication channels. If the project is introduced somewhere else, reference that location with a link.]

See also <https://github.com/flpinheiro/ProjetoES>

This work is divided into the following content areas:

Project Manager: Felipe Luís Pinheiro

Analyst: Wanderlan Alves de Jesus Brito

Architect: William Coelho da Silva

Tester: Andrey Calaça Resende

# Project practices and measurements

[Describe or reference which management and technical practices will be used in the project, such as iterative development, continuous integration, independent testing and list any changes or particular configuration to the project. Specify how you will track progress in each practice. As an example, for iterative development the team may decide to use iteration assessments and iteration burndown reports and collect metrics such as velocity (completed work item points/ iteration).

The OpenUP component team will use OpenUP practices adapted to address the fact that we are doing content development rather than coding. Key artifacts include: Project defined process, project plan, iteration plan, tools, glossary, vision, system-wide requirements, usa-case model, use case, architecture notebook, user interface project, database physical project, infrastructure, test cases.

Progress is tracked using two primary measurements using a point system. It is estimated that 1 point represents 2h of work:

* + Project backlog: The project backlog shows progress relative to overall work to be done within the project.
  + Iteration backlog: The iteration backlog shows progress relative to work intended for the current iteration.

# Project milestones and objectives

[Define and describe the high-level objectives for the iterations and define milestones. For example, use the following table to lay out the schedule. If needed you may group the iterations into phases and use a separate table for each phase]

|  |  |  |  |
| --- | --- | --- | --- |
| **Iteration** | **Primary objectives** (risks and use case scenarios) | **Scheduled start or milestone** | **Target velocity** |
| I1 | Objectives   1. Project Plan 2. Iteration Plan 1 | 25/02/2021 to 04/03/2021 | 7 |
| I2 | Objectives   1. Iteration Plan 2 2. Use-case Model 3. Architecture Notebook 4. Smoke Test 5. Glossary | 05/03/2021 to 12/03/2021 | 7 |

# Deployment

[Outline the strategy for deploying the software (and its updates) into the production environment.]

# Lessons learned

[List lessons learned from the retrospective, with special emphasis on actions to be taken to improve, for example: the development environment, the process, or team collaboration.]